

# Modelling Concurrent Systems Specified by Dynamic Information Systems: A Rough Set Approach

Krzysztof Pancerz<sup>1</sup> Zbigniew Suraj<sup>2,3</sup>

*Chair of Computer Science Foundations  
University of Information Technology and Management  
Rzeszów, Poland*

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## Abstract

This paper presents a new approach for modelling concurrent systems specified by the dynamic information systems. As a model for concurrency Coloured Petri Nets are used. The dynamic information systems contain knowledge about the dynamics of modelled concurrent systems.

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**Keywords:** Behaviour, dynamic information systems, rough sets, concurrency, Coloured Petri Nets.

## 1 Introduction

A modelling of concurrent systems specified by information systems has recently been discussed in [4], [5], [7], [8], [9], [10], [12]. A description of concurrent systems by classical information systems does not respect their behaviour. In this paper we propose an approach to modelling of concurrent systems specified by dynamic information systems introduced in [11]. The behaviour of concurrent systems can easily be specified by dynamic information systems. We apply the Coloured Petri Nets (*CP*-nets) for modelling of concurrent systems specified by dynamic information systems. Models in the form of *CP*-nets are coherent, readable and their construction is simple. Informally, a dynamic information system  $DS$  can be defined as follows. Let  $A = \{a_1, \dots, a_m\}$  be a nonempty, finite set of processes. With every process  $a \in A$  we associate a finite set  $V_a$  of its local states. The behaviour of a concurrent system is presented in the form of two integrated subtables denoted

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<sup>1</sup> Email: [kpancerz@wenus.wsiz.rzeszow.pl](mailto:kpancerz@wenus.wsiz.rzeszow.pl)

<sup>2</sup> Email: [zsuraj@wenus.wsiz.rzeszow.pl](mailto:zsuraj@wenus.wsiz.rzeszow.pl)

<sup>3</sup> Institute of Mathematics of Rzeszow University, Poland

by  $S$  and  $TS$ .  $S$  represents global states of a given concurrent system and it is called an underlying system of  $DS$ . However  $TS$  represents the transition relation  $T$  between global states in the given system and it is called a transition system. Each row in the first subtable includes a record of local states of processes from  $A$ . Each record is labeled by an element from the set  $U$  of global states of the system. The second subtable represents a transition system. Columns of the second subtable are labeled by events, whilst rows, analogously as for the underlying system  $S$ , by objects of interest. Entries of the subtable for a given row (a global state) are follower states of that state. The first row of the underlying system  $S$  represents the initial state of a given transition system  $TS$ .

*The problem is:* For a given dynamic information system  $DS$  construct its concurrent model in the form of a Coloured Petri Net  $CPN_{DS}$  such that:

- (1) The occurrence graph  $OG(CPN_{DS})$  defines an extension  $DS'$  of  $DS$  created by adding to  $S$  all new global states corresponding to markings of  $CPN_{DS}$  and adding to  $TS$  all new transitions between new global states corresponding to arcs of  $OG(CPN_{DS})$ .
- (2) All new global states in  $S'$  are consistent with all rules true in  $S$  as well as all new transitions between global states in  $TS'$  are consistent with rules true in  $TS$ .
- (3)  $DS'$  is the largest extension of  $DS$  with those properties.

The methods for constructing concurrent models of dynamic information systems presented in this paper consist of two stages. In the first stage, all dependencies represented by rules are extracted from a given dynamic information system. We consider two sets of extracted rules. The first set of rules corresponds to dependencies between values of local states of processes in the system  $S$ . However the second set of rules corresponds to the transitions between global states of the system  $S$ . In the second stage, the nets corresponding to these dependencies are built. We assume that a given data table  $DS$  consists of only partial knowledge about the system behaviour. Constructed concurrent models in the form of a  $CP$ -net allow us to find an extension  $DS'$  of  $DS$ . In order to do it we construct two models. The first model is built for the underlying system  $S$  of  $DS$  by using the method described in [5], whereas the second model is built for the system  $DS$  by using new methods proposed in this paper. The first model allows us to find an extension  $S'$  of  $S$ . On the base of this extension and the second model we can determine an extension  $T'$  of the transition relation  $T$  from  $DS$ . The extension  $DS'$  includes all global states consistent with all rules true in the underlying information system  $S$  of  $DS$ . However, the transition system  $TS'$  of  $DS'$  corresponds to all possible transitions between global states from  $S'$  consistent with all rules generated for the transition system  $TS$ .

## 2 Basic definitions and notations

In this section we recall some notions and notations related to dynamic information systems [6], [11], [12] as well as Coloured Petri Nets [2].

An *information system* is a pair  $S = (U, A)$ , where  $U$  is a nonempty, finite set of *objects*, called the *universe*,  $A$  is a nonempty, finite set of *attributes*, i.e.  $a : U \rightarrow V_a$  for  $a \in A$ , where  $V_a$  is called the *value set* of  $a$ . The set  $V = \bigcup_{a \in A} V_a$  is said to be the domain of  $A$ . Any information system  $S = (U, A)$  determines an *information function*  $Inf_A : U \rightarrow 2^{A \times V}$  defined by  $Inf_A(u) = \{(a, a(u)) : a \in A\}$ . The values of an information function will be represented by vectors of the form  $(v_1, \dots, v_m)$ ,  $v_i \in V_{a_i}$ ,  $i = 1, \dots, m$ , where  $m = \text{card}(A)$ . Such vectors are called *information vectors* (over  $A$  and  $V$ ).

A *decision table* is any information system of the form  $S = (U, A \cup D)$ , where  $A \cap D = \emptyset$  and  $D$  is a set of distinguished attributes called *decisions*. The elements of  $A$  are called *conditional attributes* (*conditions*).

A *transition system* is a tuple  $TS = (U, E, T, u_0)$ , where  $U$  is a nonempty set of *states*,  $E$  is a set of *events*,  $T \subseteq U \times E \times U$  is a *transition relation*,  $u_0$  is the *initial state*. If  $(u, e, u') \in T$  then a transition system  $TS$  can go from  $u$  to  $u'$  as a result of the event  $e$  occurring at  $u$ .

A *dynamic information system* is a tuple  $DS = (U, A, E, T, u_0)$  where:  
 (i)  $S = (U, A)$  is an information system called the *underlying system* of  $DS$ ,  
 (ii)  $TS = (U, E, T, u_0)$  is a transition system. The dynamic information systems can be presented in the form of two integrated subtables. The first subtable represents the underlying system  $S$ , whereas the second one the transition system  $TS$ .

Let  $S = (U, A)$  be an information system, where  $A = \{a_1, \dots, a_m\}$  and  $V$  is the domain of  $A$ . Pairs  $(a, v)$ , where  $a \in A$ ,  $v \in V$  are called *descriptors* over  $A$  and  $V$ . Instead of  $(a, v)$  we write also  $a = v$  or  $a_v$ .

A *rule* (or *positive rule*) [12] of an information system  $S$  is any expression of the form  $a_{i_1} = v_{i_1} \wedge \dots \wedge a_{i_r} = v_{i_r} \Rightarrow a_p = v_p$ , where  $a_p, a_{i_j} \in A$ ,  $v_p \in V_{a_p}$ ,  $v_{i_j} \in V_{a_{i_j}}$  for  $j = 1, \dots, r$  and  $\wedge, \Rightarrow$  denote conjunction and implication, respectively (the classical propositional operators). The set of all optimal rules (i.e. rules with a minimal number of descriptors on the left hand side) in the information system  $S$  is denoted by  $OPT(S)$ .

A *decision rule* of an decision system  $S$  is any expression of the form  $a_{i_1} = v_{i_1} \wedge \dots \wedge a_{i_r} = v_{i_r} \Rightarrow a_d = v_d$ , where  $a_{i_j} \in A$ ,  $v_{i_j} \in V_{a_{i_j}}$  for  $j = 1, \dots, r$  and  $a_d \in D$ ,  $v_d \in V_{a_d}$ .

An *inhibitor rule* [5] of an information system  $S$  is any expression of the form  $a_{i_1} = v_{i_1} \wedge \dots \wedge a_{i_r} = v_{i_r} \Rightarrow \neg(a_p = v_p)$ , where  $a_p, a_{i_j} \in A$ ,  $v_p \in V_{a_p}$ ,  $v_{i_j} \in V_{a_{i_j}}$  for  $j = 1, \dots, r$  and  $\neg$  denotes negation (the classical propositional operator). The set of all inhibitor rules in the information system  $S$  corresponding to the set  $OPT(S)$  is denoted by  $INH(S)$ .

A *Coloured Petri Net* (CP-net) [2] is a tuple  $CPN = (\Sigma, P, T, A, N,$

$C, G, E, I$ ) satisfying the requirements below:  $\Sigma$  is a nonempty, finite set of types which are called *colour sets*,  $P$  is a finite set of *places*,  $T$  is a finite set of *transitions*,  $A$  is a finite set of *arcs*  $N : A \rightarrow (P \times T) \cup (T \times P)$  is a *node function*,  $C : P \rightarrow \Sigma$  is a *colour function*,  $G$  is a *guard function*,  $E$  is an *arc expression function*,  $I$  is an *initialization function*. Furtheran  $CP$ -net corresponding to a dynamic information system  $DS$  will be denoted by  $CPN_{DS}$ . By  $M[b]M'$  we denote fact that the marking  $M'$  is directly reachable from the marking  $M$  for a binding element  $b$ . By  $OG(M_0)$  we denote the occurrence graph of a  $CP$ -net, where  $M_0$  is its initial marking.

**Example 2.1** Let us consider an exemplary dynamic information system  $DS = (U, A, E, T, u_1)$  as in Table 1 such that: the set of global states  $U = \{u_1, u_2, u_3, u_4\}$ , the set of local processes  $A = \{a, b\}$ , the set of events (actions)  $E = \{e_1, e_2, e_3, e_4\}$ , the transition relation  $T = \{(u_1, e_1, u_4), (u_2, e_2, u_3), (u_3, e_3, u_1), (u_4, e_4, u_2)\}$  and  $u_1$  represents the initial state of the system. The local states of processes from  $A$  are defined as in Table 1.

Table 1  
A dynamic information system  $DS$

$U \setminus A$	$a$	$b$	$U \setminus E$	$e_1$	$e_2$	$e_3$	$e_4$
$u_1$	0	1		$u_4$			
$u_2$	1	0			$u_3$		
$u_3$	0	2				$u_1$	
$u_4$	2	0					$u_2$

### 3 Specifications of concurrent systems

This section presents two approaches to specifications of concurrent systems by means of dynamic information systems. Both specifications lead to different results as it will be shown later.

Let  $DS = (U, A, E, T, u_0)$  be a dynamic information system.

**The first approach (a weak specification).** In this approach we construct a decision table  $DT_1 = (U_1, A \cup A')$ , where a set of conditions  $A = \{a_1, \dots, a_m\}$  and a set of decisions  $A' = \{a'_1, \dots, a'_m\}$ . Such table contains some pairs of global states from the underlying system  $S$  of  $DS$ . Each row of the decision table corresponds to a transition between the global states  $u, u'$  determined by the transition relation  $T$ , i.e. for which there exists an event  $e \in E$  such that  $(u, e, u') \in T$ . The conditional attributes  $a_1, \dots, a_m$  correspond to the previous global states  $u$ , whereas the decision attributes  $a'_1, \dots, a'_m$  correspond to the next global states  $u'$ .

**Example 3.1** Let us consider a dynamic information system  $DS$  from Example 2.1. A decision table  $DT_1 = (U_1, A \cup A')$  has the form as in Table 2.

Table 2  
A decision table  $DT_1$

$U_1 \setminus A \cup A'$	$a$	$b$	$a'$	$b'$	$U_1 \setminus A \cup A'$	$a$	$b$	$a'$	$b'$
$u_1$	0	1	2	0	$u_3$	0	2	0	1
$u_2$	1	0	0	2	$u_4$	2	0	1	0

**The second approach (a strong specification).** This approach has been proposed in [12]. We construct a decision table  $DT_2 = (U_2, A_2 \cup \{d\})$ , where  $A_2 = A \cup A'$ ,  $A = \{a_1, \dots, a_m\}$  and  $A' = \{a'_1, \dots, a'_m\}$ . Such table contains all possible pairs of global states from the underlying system  $S$  of  $DS$ . The attributes  $a_1, \dots, a_m$  and  $a'_1, \dots, a'_m$  are conditions and determine the previous global states  $u$  and the next global states  $u'$ , respectively, whereas  $d$  is a decision. The value of decision  $d$  is equal to 1 iff there exists an event  $e \in E$  such that  $(u, e, u') \in T$  and 0 otherwise.

**Example 3.2** Let us consider again a dynamic information system  $DS$  from Example 2.1. A decision table  $DT_2 = (U_2, A_2 \cup \{d\})$  has the form as in Table 3.

Table 3  
A decision table  $DT_2$

$U_2 \setminus A_2$	$a$	$b$	$a'$	$b'$	$d$	$U_2 \setminus A_2$	$a$	$b$	$a'$	$b'$	$d$
$u_1$	0	1	0	1	0	$u_9$	0	2	0	1	1
$u_2$	0	1	1	0	0	$u_{10}$	0	2	1	0	0
$u_3$	0	1	0	2	0	$u_{11}$	0	2	0	2	0
$u_4$	0	1	2	0	1	$u_{12}$	0	2	2	0	0
$u_5$	1	0	0	1	0	$u_{13}$	2	0	0	1	0
$u_6$	1	0	1	0	0	$u_{14}$	2	0	1	0	1
$u_7$	1	0	0	2	1	$u_{15}$	2	0	0	2	0
$u_8$	1	0	2	0	0	$u_{16}$	2	0	2	0	0

**Remark 3.3** It is worth to observe that the first approach is - in some sense - a particular case of the second one. The decision table  $DT_1$  includes only those pairs of global states from the table  $DT_2$  for which the decision attribute  $d$  has the value 1.

## 4 Modelling of concurrent systems

Let  $DS = (U, A, E, T, u_0)$  be a dynamic information system. Below we describe two algorithms for constructing concurrent models in the form of  $CP$ -nets corresponding to a given dynamic information system  $DS$  on the base of specifications presented in section 3.

**ALGORITHM 1** for constructing a concurrent model  $CPN_{DS1}$  of  $DS$  described by the weak specification.

**Input:** A decision table  $DT_1 = (U_1, A \cup A')$ .

**Output:**  $CPN_{DS1}$  - the concurrent model of  $DS$  in the form of a  $CP$ -net.

**Step 1:** Extract the inhibitor rules from an underlying system  $S$  of  $DS$  and denote the set of such rules by  $INH(S)$ .

**Step 2:** Extract the inhibitor decision rules from a decision table  $DT_1$  corresponding to dependencies of the form  $\{a_1, \dots, a_m\} \rightarrow \{a'_1\}, \dots, \{a_1, \dots, a_m\} \rightarrow \{a'_m\}$  and denote the set of such rules by  $INH(DT_1)$ .

**Step 3:** Construct the net representing all local processes in an underlying information system  $S$ . Each place  $p_a$  corresponds to a local process  $a \in A$  of  $S$  (i.e. the number of places in the net is equal to the number of local processes in  $S$ ). The colour sets of places in the net are labeled by means of the names of local processes (attributes) of  $S$ . For each place the colour set of place consists of colours labeled by means of the names of local states (attribute values) of a given process. There is only one transition  $t$  in the constructed net. The transition  $t$  of the net represents the global state changes (i.e. the next state relation). The initial marking  $M_0$  of the net corresponds to the initial state of  $DS$ .

**Step 4:** The net obtained in **Step 3** is extended by adding the guard expression to the transition  $t$ . Determine the guard expression from the inhibitor rules computed for an underlying system  $S$  and a decision table  $DT_1$ .

**PROCEDURE 1** for computing a Boolean expression used to construct a guard expression.

**Input:** A set  $INH(S)$  of inhibitor rules in  $S$  and a set  $INH(DT_1)$  of inhibitor rules in  $DT_1$ .

**Output:** A Boolean expression  $G_{DS1}$  corresponding to the sets  $INH(S)$  and  $INH(DT_1)$ .

**Step 1:** Rewrite each rule  $x \Rightarrow \neg y$  from  $INH(S)$ , where  $x$  is the conjunction of descriptors on the left hand side of a rule and  $y$  is the conjunction of descriptors on the right hand side of a rule, using the Boolean algebra law  $[x \Rightarrow \neg y] \Leftrightarrow [\neg(x \wedge y)]$ , where  $\Leftrightarrow$  denotes equivalence.

**Step 2:** Construct the conjunction of formulas obtained in **Step 1**.

**Step 3:** Use De Morgan law  $[(\neg x_1) \wedge \dots \wedge (\neg x_i)] \Leftrightarrow \neg[x_1 \vee \dots \vee x_i]$  and the Boolean algebra law of the form  $x \vee x \Leftrightarrow x$  (or dual) for simplification of the formula obtained in **Step 2** and denote the Boolean expression corresponding

to  $INH(S)$  by  $G_S$ .

**Step 4:** Repeat **Steps 1, 2, 3** for rules from  $INH(DT_1)$  and denote the Boolean expression corresponding to  $INH(DT_1)$  by  $G_{DT_1}$ .

**Step 5:** Construct a Boolean expression  $G_{DS1}$  in the form:  $G_{DS1} = G_S \wedge G_{DT_1}$ .  $G_{DS}$  is a Boolean expression corresponding to  $INH(S)$  and  $INH(DT_1)$ .

The Boolean expression constructed in this way is used to construct the guard expression of a concurrent model. With each descriptor from  $G_S$  is connected an adequate variable of an output arc of the transition  $t$ . However for an expression  $G_{DT_1}$ , with each descriptor corresponding to a previous state (i.e. in the form of  $a_i = v_i$ ) is connected an adequate variable of an input arc of  $t$  and with each descriptor corresponding to a next state (i.e. in the form of  $a'_i = v_i$ ) is connected an adequate variable of an output arc of  $t$ .

**ALGORITHM 2** for constructing a concurrent model  $CPN_{DS2}$  of  $DS$  described by the strong specification.

**Input:** A decision table  $DT_2 = (U_1, A_2 \cup \{d\})$ .

**Output:**  $CPN_{DS2}$  - the concurrent model of  $DS$  in the form of a  $CP$ -net.

**Step 1:** Extract the inhibitor rules from an underlying system  $S$  of  $DS$  and denote the set of such rules by  $INH(S)$ .

**Step 2:** Extract the decision rules from a decision table  $DT_2$  corresponding to dependency of the form  $\{a_1, \dots, a_m, a'_1, \dots, a'_m\} \rightarrow \{d\}$ . For each decision rule of the form  $a_{i_1} = v_{i_1} \wedge \dots \wedge a_{i_r} = v_{i_r} \wedge a'_{j_1} = v_{j_1} \wedge \dots \wedge a'_{j_q} = v_{j_q} \Rightarrow d = 0$  (i.e. if  $d = 0$ ) construct the inhibitor rule in the following form:  $a_{i_1} = v_{i_1} \wedge \dots \wedge a_{i_r} = v_{i_r} \Rightarrow \neg(a'_{j_1} = v_{j_1} \wedge \dots \wedge a'_{j_q} = v_{j_q})$ . Denote the set of such rules by  $INH(DT_2)$ .

**Step 3:** Construct the net representing all local processes in an underlying information system  $S$  like in Algorithm 1.

**Step 4:** The net obtained in **Step 3** is extended by adding the guard expression to the transition  $t$ . Determine the guard expression from the inhibitor rules computed for an underlying system  $S$  and a decision table  $DT_2$ .

A procedure for computing a Boolean expression  $G_{DS2}$  used to construct a guard expression on the base of the set  $INH(S)$  of inhibitor rules in  $S$  and the set  $INH(DT_2)$  of inhibitor rules in  $DT_2$  is formulated in an analogous way as a procedure presented above.

## 5 Extensions of dynamic information systems

If  $S = (U, A)$  then a system  $S' = (U', A')$  such that  $U \subseteq U'$ ,  $A' = \{a' : a \in A\}$ ,  $a'(u) = a(u)$  for  $u \in U$  and  $V_a = V_{a'}$  for  $a \in A$  will be called an  $U'$ -extension of  $S$  (or an *extension* of  $S$ , in short).

Let  $S' = (U', A')$  be an  $U'$ -extension of  $S = (U, A)$  and let  $D(S)$  be a set of all rules in  $S$ . We say that  $S'$  is a *consistent extension* of  $S$  iff  $D(S) \subseteq D(S')$ .

$S'$  is a *maximal consistent extension* of  $S$  iff  $S'$  is a consistent extension of  $S$  and for any consistent extension  $S''$  of  $S'$  we have  $D(S'') = D(S')$ .

If  $T \subseteq U \times E \times U$  then a transition relation  $T' \subseteq U' \times E' \times U'$ , where  $U \subseteq U'$ ,  $E \subseteq E'$  and  $T'|_{U \times E \times U} = T$  will be called an *extension* of  $T$ .

Let  $TS = (U, E, T, u_0)$  be a transition system. We say that a transition system  $TS' = (U', E', T', u_0)$  is an *extension of the transition system*  $TS$  iff  $T'$  is an extension of  $T$ .

Let  $DS = (U, A, E, T, u_0)$  be a dynamic information system. Let  $TS'$  be an extension of  $TS$  and let  $D(TS)$  be a set of all decision rules in  $TS$  generated from a decision table  $DT_1$  (or  $DT_2$ ) described in Section 3. We say that  $TS'$  is a *consistent extension* of  $TS$  iff  $D(TS) \subseteq D(TS')$ , where  $D(TS')$  is a set of all decision rules in  $TS'$ .  $TS'$  is a *maximal consistent extension* of  $TS$  iff  $TS'$  is a consistent extension of  $TS$  and for any consistent extension  $TS''$  of  $TS'$  we have  $D(TS'') = D(TS')$ .

Let  $DS = (U, A, E, T, u_0)$  be a dynamic information system,  $S = (U, A)$  its underlying system and  $TS = (U, E, T, u_0)$  its transition system. We say that a dynamic information system  $DS' = (U', A, E', T', u_0)$  is an *extension of a dynamic information system*  $DS$  iff the following conditions are satisfied:  $S' = (U', A)$  is an extension of  $S$  and  $TS' = (U', E', T', u_0)$  is an extension of  $TS$ .  $DS'$  is a *maximal consistent extension* of  $DS$  iff  $S'$  is a maximal consistent extension of  $S$  and  $TS'$  is a maximal consistent extension of  $TS$ . A maximal consistent extension of a dynamic information system can be determined from its concurrent model  $CPN_{DS}$  and a concurrent model  $CPN_S$  of its underlying system  $S$ . Below we present a procedure for computing a maximal consistent extension  $DS'$  of  $DS$  on the base of concurrent models in the form of a *CP-net*.

**PROCEDURE 2** for computing a maximal consistent extension  $DS'$  of  $DS$ :

**Input:** A dynamic information system  $DS = (U, A, E, T, u_0)$  with its underlying system  $S = (U, A)$ .

**Output:** A maximal consistent extension  $DS'$  of the system  $DS$ .

**Step 1:** Construct the concurrent model  $CPN_S$  of the underlying system  $S$  in the form of a *CP-net* by using the method described in [5].

**Step 2:** Compute an extension  $S' = (U', A)$  of the underlying system  $S$  of  $DS$  on the base of the reachability set of markings of  $CPN_S$ .

**Step 3:** Construct the concurrent model  $CPN_{DS}$  of the dynamic information system  $DS$  in the form of a *CP-net* by using Algorithm 1 or Algorithm 2.

**Step 4:** Compute the occurrence graph of  $CPN_{DS}$  (for example by using Design/CPN System [14]) with the initial marking corresponding to the initial state of  $DS$ .

**Step 5:** For each new global state from the extension  $S'$  for which there does not exist an adequate marking in occurrence graph computed in the previous step, compute the occurrence graph of  $CPN_{DS}$  with the initial marking



corresponding to this state.

**Step 6:** Determine an extension  $T'$  of the transition relation  $T$  on the base of the occurrence graphs obtained in **Step 4** and **Step 5** in the following way: For each occurrence graph, for each arc  $(M, b, M')$  of this occurrence graph, where  $M[b > M'$  add adequate  $(u, e, u')$  to  $T'$  and  $e$  to  $E'$ , where a global state  $u$  corresponds to the marking  $M$  and a global state  $u'$  corresponds to the marking  $M'$ . Do not take into consideration repeated arcs, i.e. arcs respected earlier in previous occurrence graphs.

**Step 7:** Construct the extension  $DS' = (U', A, E', T', u_0)$ .

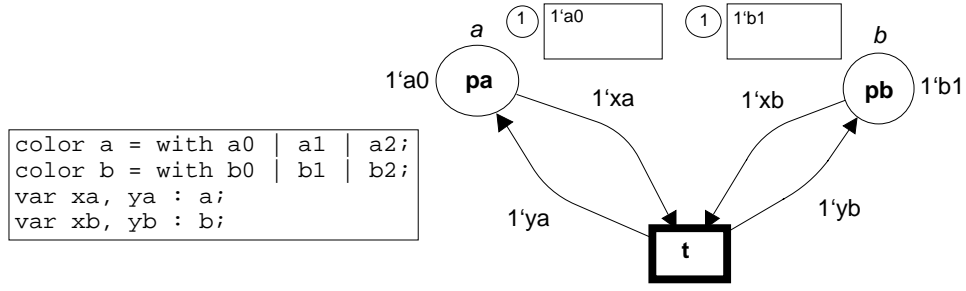
**Example 5.1** Let us consider a dynamic information system  $DS$  and a decision table  $DT_1$  from Example 3.1. The underlying system  $S$  of  $DS$  is presented in the first subtable of Table 1. By applying methods for generating the rules described in [12] for the system  $S$  we obtain the set of positive rules in the following form:  $OPT(S) = \{a_1 \Rightarrow b_0, a_2 \Rightarrow b_0, b_1 \Rightarrow a_0, b_2 \Rightarrow a_0\}$ . On the base of this set we get the following set  $INH(S)$  of inhibitor rules for this system:  $INH(S) = \{a_1 \Rightarrow \neg b_1, a_1 \Rightarrow \neg b_2, a_2 \Rightarrow \neg b_1, a_2 \Rightarrow \neg b_2, b_1 \Rightarrow \neg a_1, b_1 \Rightarrow \neg a_2, b_2 \Rightarrow \neg a_1, b_2 \Rightarrow \neg a_2\}$ . The Boolean expression  $G_S$  corresponding to this rules has the following form:  $G_S = \neg[(a_1 \wedge b_1) \vee (a_1 \wedge b_2) \vee (a_2 \wedge b_1) \vee (a_2 \wedge b_2) \vee (b_1 \wedge a_1) \vee (b_1 \wedge a_2) \vee (b_2 \wedge a_1) \vee (b_2 \wedge a_2)]$ .

By applying the method of constructing concurrent models of information systems described in [5] we can construct the concurrent model  $CPN_S$  of this underlying system in the form of a  $CP$ -net and we can compute an occurrence graph of  $CPN_S$  by using Design/CPN System [14]. The reachability set of markings of this net determines the maximal consistent extension  $S'$  of  $S$ .  $S'$  contains new object  $u_5$  for which  $a(u_5) = 0$  and  $b(u_5) = 0$ .

For the decision table  $DT_1$  (see Table 2) we get the following set  $INH(DT_1)$  of inhibitor decision rules:  $b_1 \Rightarrow \neg a'_0, b_1 \Rightarrow \neg a'_1, a_1 \Rightarrow \neg a'_1, a_1 \Rightarrow \neg a'_2, b_2 \Rightarrow \neg a'_1, b_2 \Rightarrow \neg a'_2, a_2 \Rightarrow \neg a'_0, a_2 \Rightarrow \neg a'_2, b_1 \Rightarrow \neg b'_1, b_1 \Rightarrow \neg b'_2, a_1 \Rightarrow \neg b'_0, a_1 \Rightarrow \neg b'_1, b_2 \Rightarrow \neg b'_0, b_2 \Rightarrow \neg b'_2, a_2 \Rightarrow \neg b'_1, a_2 \Rightarrow \neg b'_2$ .

After execution of the procedure 1 with the set  $INH(DT_1)$  we obtain the following Boolean expression:  $G_{DT_1} = \neg[(b_1 \wedge a'_0) \vee (b_1 \wedge a'_1) \vee (a_1 \wedge a'_1) \vee (a_1 \wedge a'_2) \vee (b_2 \wedge a'_1) \vee (b_2 \wedge a'_2) \vee (a_2 \wedge a'_0) \vee (a_2 \wedge a'_2) \vee (b_1 \wedge b'_1) \vee (b_1 \wedge b'_2) \vee (a_1 \wedge b'_0) \vee (a_1 \wedge b'_1) \vee (b_2 \wedge b'_0) \vee (b_2 \wedge b'_2) \vee (a_2 \wedge b'_1) \vee (a_2 \wedge b'_2)]$ .

The concurrent model  $CPN_{DS1}$  of the dynamic information system  $DS$  in the form of a  $CP$ -net constructed by using Algorithm 1 is shown in Figure 1. We must compute two occurrence graphs of  $CPN_{DS1}$  (see Figure 2 and 3). The first graph is fixed for an initial marking corresponding to the initial state of the system  $DS$ , whereas the second graph is fixed for an initial marking corresponding to the new state from an extension of the underlying system  $S$ . The marking corresponding to the new state is not reachable from the initial marking. In Table 4 is shown a maximal consistent extension  $DS'_1$  of  $DS$  specified by Table 2, obtained from occurrence graphs determined above.



$[(\text{not } (((\text{ya}=\text{a1}) \text{ andalso } (\text{yb}=\text{b1})) \text{ or else } ((\text{ya}=\text{a1}) \text{ andalso } (\text{yb}=\text{b2})) \text{ or else } ((\text{ya}=\text{a2}) \text{ andalso } (\text{yb}=\text{b1})) \text{ or else } ((\text{ya}=\text{a2}) \text{ andalso } (\text{yb}=\text{b2})))) \text{ andalso } (\text{not } (((\text{xb}=\text{b1}) \text{ andalso } (\text{ya}=\text{a0})) \text{ or else } ((\text{xb}=\text{b1}) \text{ andalso } (\text{ya}=\text{a1})) \text{ or else } ((\text{xa}=\text{a1}) \text{ andalso } (\text{ya}=\text{a1})) \text{ or else } ((\text{xa}=\text{a1}) \text{ andalso } (\text{ya}=\text{a2})) \text{ or else } ((\text{xb}=\text{b2}) \text{ andalso } (\text{ya}=\text{a1})) \text{ or else } ((\text{xb}=\text{b2}) \text{ andalso } (\text{ya}=\text{a2})) \text{ or else } ((\text{xa}=\text{a2}) \text{ andalso } (\text{ya}=\text{a0})) \text{ or else } ((\text{xa}=\text{a2}) \text{ andalso } (\text{ya}=\text{a2})) \text{ or else } ((\text{xb}=\text{b1}) \text{ andalso } (\text{yb}=\text{b1})) \text{ or else } ((\text{xb}=\text{b1}) \text{ andalso } (\text{yb}=\text{b2})) \text{ or else } ((\text{xa}=\text{a1}) \text{ andalso } (\text{yb}=\text{b0})) \text{ or else } ((\text{xa}=\text{a1}) \text{ andalso } (\text{yb}=\text{b1})) \text{ or else } ((\text{xb}=\text{b2}) \text{ andalso } (\text{yb}=\text{b0})) \text{ or else } ((\text{xb}=\text{b2}) \text{ andalso } (\text{yb}=\text{b2})) \text{ or else } ((\text{xa}=\text{a2}) \text{ andalso } (\text{yb}=\text{b1})) \text{ or else } ((\text{xa}=\text{a2}) \text{ andalso } (\text{yb}=\text{b2})))))]$

Fig. 1. The concurrent model  $CPN_{DS1}$  of  $DS$  in the form of a  $CP$ -net.

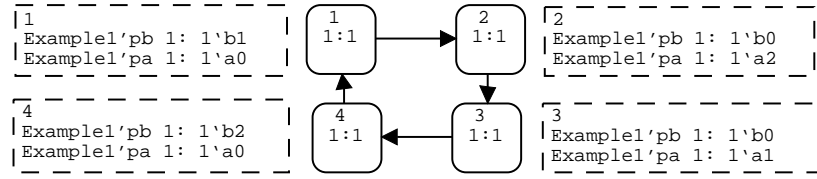


Fig. 2. The occurrence graph of  $CPN_{DS1}$  with an initial marking corresponding to the initial state.

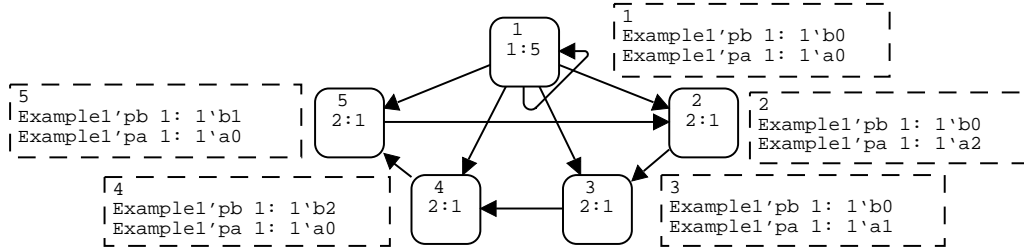


Fig. 3. The occurrence graph of  $CPN_{DS1}$  with an initial marking corresponding to the new state  $u_5$ .

**Example 5.2** Let us consider a dynamic information system  $DS$  and a decision table  $DT_2$  from Example 3.2. The maximal consistent extension of the underlying system  $S$  of  $DS$  has been computed in Example 5.1.

For the decision table  $DT_2$  we get the following decision rules:  $b_1 \wedge a'_0 \Rightarrow d_0$ ,  $b_1 \wedge b'_1 \Rightarrow d_0$ ,  $a_0 \wedge a'_1 \Rightarrow d_0$ ,  $b_1 \wedge a'_1 \Rightarrow d_0$ ,  $a_0 \wedge b'_2 \Rightarrow d_0$ ,  $b_1 \wedge b'_2 \Rightarrow d_0$ ,  $b_1 \wedge a'_2 \Rightarrow d_1$ ,  $a_1 \wedge b'_1 \Rightarrow d_0$ ,  $b_0 \wedge b'_1 \Rightarrow d_0$ ,  $a_1 \wedge a'_1 \Rightarrow d_0$ ,  $a_1 \wedge b'_0 \Rightarrow d_0$ ,  $a_1 \wedge b'_2 \Rightarrow d_1$ ,  $a_1 \wedge a'_2 \Rightarrow d_0$ ,  $b_0 \wedge a'_2 \Rightarrow d_0$ ,  $b_2 \wedge b'_1 \Rightarrow d_1$ ,  $b_2 \wedge a'_1 \Rightarrow d_0$ ,  $b_2 \wedge b'_0 \Rightarrow d_0$ ,  $b_2 \wedge b'_2 \Rightarrow d_0$ ,  $b_2 \wedge a'_2 \Rightarrow d_0$ ,  $a_2 \wedge a'_0 \Rightarrow d_0$ ,  $a_2 \wedge b'_1 \Rightarrow d_0$ ,  $a_2 \wedge a'_1 \Rightarrow d_1$ ,  $a_2 \wedge b'_2 \Rightarrow d_0$ ,  $a_2 \wedge a'_2 \Rightarrow d_0$ .

For decision rules for which  $d = 0$  we obtain the set  $INH(DT_2)$  of inhibitor

Table 4  
A maximal consistent extension  $DS'_1$  of  $DS$  specified by Table 2

$U \setminus A$	$a$	$b$	$U \setminus E$	$e_1$	$e_2$	$e_3$	$e_4$	$e_5$	$e_6$	$e_7$	$e_8$	$e_9$
$u_1$	0	1		$u_4$								
$u_2$	1	0			$u_3$							
$u_3$	0	2				$u_1$						
$u_4$	2	0					$u_2$					
$u_5$	0	0						$u_1$	$u_2$	$u_3$	$u_4$	$u_5$

rules as follows:  $b_1 \Rightarrow \neg a'_0$ ,  $b_1 \Rightarrow \neg b'_1$ ,  $a_0 \Rightarrow \neg a'_1$ ,  $b_1 \Rightarrow \neg a'_1$ ,  $a_0 \Rightarrow \neg b'_2$ ,  $b_1 \Rightarrow \neg b'_2$ ,  $a_1 \Rightarrow \neg b'_1$ ,  $b_0 \Rightarrow \neg b'_1$ ,  $a_1 \Rightarrow \neg a'_1$ ,  $a_1 \Rightarrow \neg b'_0$ ,  $a_1 \Rightarrow \neg a'_2$ ,  $b_0 \Rightarrow \neg a'_2$ ,  $b_2 \Rightarrow \neg a'_1$ ,  $b_2 \Rightarrow \neg b'_0$ ,  $b_2 \Rightarrow \neg b'_2$ ,  $b_2 \Rightarrow \neg a'_2$ ,  $a_2 \Rightarrow \neg a'_0$ ,  $a_2 \Rightarrow \neg b'_1$ ,  $a_2 \Rightarrow \neg b'_2$ ,  $a_2 \Rightarrow \neg a'_2$ .

On the base of the set  $INH(DT_2)$  we create the following Boolean expression:  $G_{DT_2} = \neg[(b_1 \wedge a'_0) \vee (b_1 \wedge b'_1) \vee (a_0 \wedge a'_1) \vee (b_1 \wedge a'_1) \vee (a_0 \wedge b'_2) \vee (b_1 \wedge b'_2) \vee (a_1 \wedge b'_1) \vee (b_0 \wedge b'_1) \vee (a_1 \wedge a'_1) \vee (a_1 \wedge b'_0) \vee (a_1 \wedge a'_2) \vee (b_0 \wedge a'_2) \vee (b_2 \wedge a'_1) \vee (b_2 \wedge b'_0) \vee (b_2 \wedge b'_2) \vee (b_2 \wedge a'_2) \vee (a_2 \wedge a'_0) \vee (a_2 \wedge b'_1) \vee (a_2 \wedge b'_2) \vee (a_2 \wedge a'_2)]$ .

The concurrent model  $CPN_{DS_2}$  of a dynamic information system  $DS$  in the form of a  $CP$ -net constructed by using the Algorithm 2 is shown in Figure 4. We must compute two occurrence graphs of  $CPN_{DS_2}$  like in Example 5.1. The first occurrence graph is the same as the graph in Figure 2 and the second occurrence graph is shown in Figure 5. In Table 5 is shown a maximal consistent extension  $DS'_2$  of  $DS$  specified by Table 3, obtained from occurrence graphs determined above.

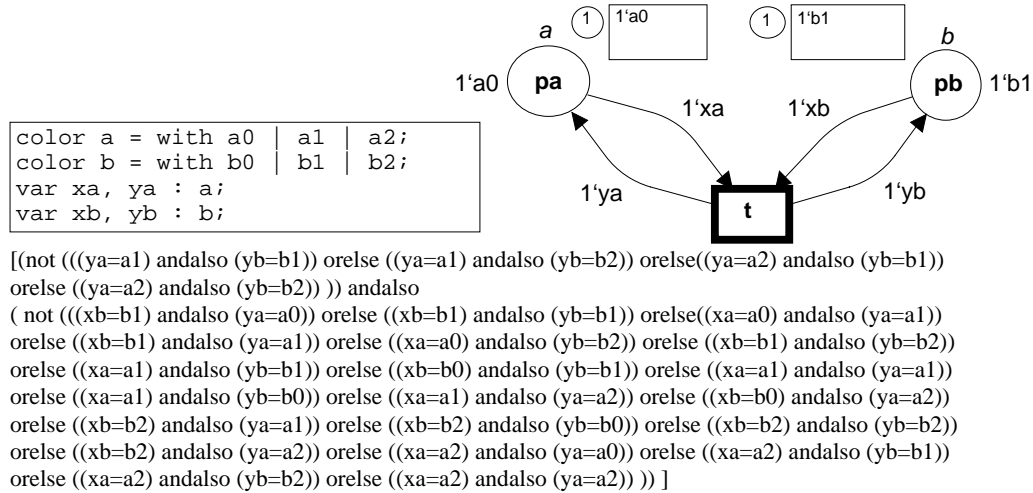


Fig. 4. The concurrent model  $CPN_{DS_2}$  of  $DS$  in the form of a  $CP$ -net.

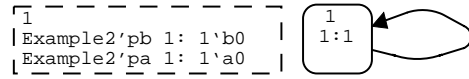


Fig. 5. The occurrence graph of  $CPN_{DS2}$  with an initial marking corresponding to the new state  $u_5$ .

Table 5

A maximal consistent extension  $DS'_2$  of  $DS$  specified by Table 3

$U \setminus A$	$a$	$b$	$U \setminus E$	$e_1$	$e_2$	$e_3$	$e_4$	$e_5$
$u_1$	0	1		$u_4$				
$u_2$	1	0			$u_3$			
$u_3$	0	2				$u_1$		
$u_4$	2	0					$u_2$	
$u_5$	0	0						$u_5$

## 6 Conclusions

The paper presents two approaches to specifications and modelling of concurrent systems by means of dynamic information systems. The properties of concurrent models specified by a given dynamic information system depend on a chosen approach. The decision table of the second specification includes more information than the decision table of the first specification, thus the behaviour of such system is described more exactly. Hence an extension of a given dynamic information system for the second approach is smaller. The application of Coloured Petri Nets for modelling of concurrent systems specified by dynamic information systems enables us to discover in a simple way new states in which given dynamic information systems can find and to discover possible transitions between global states of given systems. The analysis of such models is simple by using Design/CPN system. The methods proposed in the paper have been implemented in the ROSECON system running on IBM PC computers under Windows operating system. The ROSECON system is being developed in the Chair of Computer Science Foundations at the University of Information Technology and Management in Rzeszow. In further investigations we will consider more exactly properties of presented specifications and obtained models of dynamic information systems and we will try to use other approaches to modelling of concurrent systems (for example cause-effect structures [1]).

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